

```

#include <stdio.h>
int main() {
    printf("Hello, World!\n");
    return 0;
}

```

Low-Level programming

```

int main() {
    int a = 10;
    int b = 20;
    printf("Sum: %d\n", a + b);
    return 0;
}

```

SYSTEM PROGRAMMING

POINTERS

- 1. Memory address
- 2. Variable address
- 3. Array address
- 4. Function address
- 5. Pointer to pointer
- 6. Pointer to array
- 7. Pointer to function
- 8. Pointer to structure

POINTERS

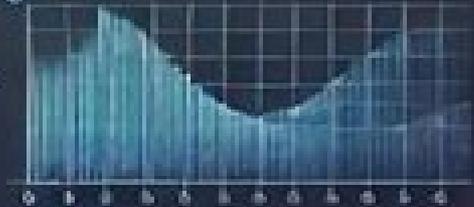
```

int main() {
    int a = 10;
    int* p = &a;
    printf("Address of a: %p\n", p);
    printf("Value at address %p: %d\n", p, *p);
    return 0;
}

```



- 1. Declaration
- 2. Initialization
- 3. Access
- 4. Arithmetic
- 5. Comparison
- 6. Casting
- 7. Pointer to pointer
- 8. Pointer to array
- 9. Pointer to function



Jumping Into C Learn C And C Programming

Shasha Hu



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