

T52 TWO-WAY PAGER

TURNING PAGER ON

Open the flip lid and press any key to turn your pager on. The pager will display the Status screen.

TURNING PAGER OFF

- From the Main menu, press  or  to highlight Power Off and press .
- Highlight Yes and press .

READING MESSAGES

- To read a message, (while previewing) press  or  to highlight the desired message and press .
- Press  or  to scroll through the text of a message or press to page down through the message .

COMPOSING AND SENDING A MESSAGE

From the Main menu, press  or  to highlight Write and press .

- After you finish composing the message, press  and select the Select Address icon.
- Select the address to send to.
- To send, return to the Write screen, by selecting "Done Selecting", highlight the Send icon (press  or  if needed) and press .

PASSCODE SET AND CLEAR

The options available to set and clear the pager passcode depend on the enabled passcode features.

- From the Main menu, press  or  to highlight Preferences and press .
- Press  or  to highlight either Set Lock Code or Clear Lock Code as needed and press .
- Use Set Lock Code to either set or change the passcode. Enter a 4 to 16 character passcode and press .
- Use Clear Lock Code to remove the passcode. Enter the current passcode and press .

DELETING A MESSAGE

- From the Read menu, press  or  to highlight the Inbox containing the message you want to delete and press .
- Select the message to delete and press .

SETTING DATE AND TIME

- From the Main menu, press  or  to highlight Preferences and press .
- Select Setup and press .
- Press  to highlight Set Time & Date and press .
- Press Nav buttons to move between fields and change the hour, minutes, and date by pressing .
- Press  to save and exit.

SETTING THE ALARM

- From the Main menu, press  or  to highlight Set Alarm and press .
- Press  or  to change the "Mode", "Snooze" and Alarm Tone, press  to set the time and date.
- At any time, press  to save the changes and return to the Main menu.

PRIVATE TIME

- From the Main menu, press  or  to highlight Preferences and press .
- Press  to highlight Private Time and press .
- Press Nav Buttons to activate Private Time and set the alert at End option. Press  to set the start and stop times.

BACKLIGHT ON/OFF

- Press and hold  to turn the backlight on.
- The backlight will remain illuminated until it times out and returns to the standby screen.
- To manually turn the backlight off, close and open the flip lid.

SCREEN LOCKING

- The device screen will lock automatically after 5 min of no activity.
- To lock manually, highlight Lock Screen in the Main menu and press .

SCREEN UNLOCKING

- From the Status screen, enter the passcode and press .

Language Learning Manual Quick Start

Sharon Milburn, Doug Gotthoffer



Language Learning Manual Quick Start:

The Quick-Start Library Guide Kelly Mayfield, Amy O. Milstead, 2025-09-04 Helps paraprofessionals and new school librarians begin their first school year with confidence New librarians and paraprofessionals often come to school library positions with little or no experience in library work and there s a gap in instructional information available for those who want to quickly increase their skill level This book helps professionals and paraprofessionals learn what they need to know to get started as well as pointing them to additional resources in areas where they might want more advanced information This practical guide teaches librarians and paraprofessionals to develop systems and create plans for programs and partnerships with teachers and other professionals to set them up for success during their first year in the library A timeline helps map out the rhythm of a school year The Quick Start Library Guide introduces paraprofessionals to library science topics such as cataloging collection development and weeding It covers topics specific to the school library such as reading levels book fairs and author visits Each section includes suggested resources for more in depth learning Librarians and paraprofessionals will be able to use this valuable straightforward guide to hit the ground running in their new role

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Machine Learning with Go Quick Start Guide Michael Bironneau, Toby Coleman, 2019-05-31 This quick start guide will bring the readers to a basic level of understanding when it comes to the Machine Learning ML development lifecycle will introduce Go ML libraries and then will exemplify common ML methods such as Classification Regression and Clustering Key FeaturesYour handy guide to building machine learning workflows in Go for real world scenariosBuild predictive models using the popular supervised and unsupervised machine learning techniquesLearn all about deployment strategies and take your ML application from prototype to production readyBook Description Machine learning is an essential part of today's data driven world and is extensively used across industries including financial forecasting robotics and web technology This book will teach you how to efficiently develop machine learning applications in Go The book starts with an introduction to machine learning and its development process explaining the types of problems that it aims to solve and the solutions it offers It then covers setting up a frictionless Go development environment including running Go interactively with Jupyter notebooks Finally common data processing techniques are introduced The book then teaches the reader about supervised and unsupervised learning techniques through worked examples that include the implementation of evaluation metrics These worked examples make use of the prominent open source libraries GoML and Gonum The book also teaches readers how to load a pre trained model and use it to make predictions It then moves on to the operational side of running machine learning applications deployment Continuous Integration and helpful advice for effective logging and monitoring At the end of the book readers will learn how to set up a machine learning project for success formulating realistic success criteria and accurately translating business requirements into technical ones What you will learnUnderstand the types of problem that machine learning solves and the various approachesImport pre process and explore data with Go to make it ready for machine learning algorithmsVisualize data with gonum plot and GophernotesDiagnose common machine learning problems such as overfitting and underfittingImplement supervised and unsupervised learning algorithms using Go librariesBuild a simple web service around a model and use it to make predictionsWho this book is for This book is for developers and data scientists with at least beginner level knowledge of Go and a vague idea of what types of problem Machine Learning aims to tackle No advanced knowledge of Go and no theoretical understanding of the math that underpins Machine Learning is required

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