```
import numpy
from ODESolver import RungeKutta4

def rhs(u, t):
    R = 1
    return alpha*u*(1 - u/R)
```

Hans Petter Langtangen

A Primer on Scientific Programming with Python

Second Edition

A Primer On Scientific Programming With Python

Xiang Xie

A Primer On Scientific Programming With Python:

A Primer on Scientific Programming with Python Hans Petter Langtangen,2011-03-31 The book serves as a first introduction to computer programming of scientific applications using the high level Python language The exposition is example and problem oriented where the applications are taken from mathematics numerical calculus statistics physics biology and finance The book teaches Matlab style and procedural programming as well as object oriented programming High school mathematics is a required background and it is advantageous to study classical and numerical one variable calculus in parallel with reading this book Besides learning how to program computers the reader will also learn how to solve mathematical problems arising in various branches of science and engineering with the aid of numerical methods and programming By blending programming mathematics and scientific applications the book lays a solid foundation for practicing computational science **A Primer on Scientific Programming with Python** Hans Petter Langtangen,2014-08-01 The book serves as a first introduction to computer programming of scientific applications using the high level Python language The exposition is example and problem oriented where the applications are taken from mathematics numerical calculus statistics physics biology and finance The book teaches Matlab style and procedural programming as well as object oriented programming High school mathematics is a required background and it is advantageous to study classical and numerical one variable calculus in parallel with reading this book Besides learning how to program computers the reader will also learn how to solve mathematical problems arising in various branches of science and engineering with the aid of numerical methods and programming By blending programming mathematics and scientific applications the book lays a solid foundation for practicing computational science From the reviews Langtangen does an excellent job of introducing programming as a set of skills in problem solving He guides the reader into thinking properly about producing program logic and data structures for modeling real world problems using objects and functions and embracing the object oriented paradigm Summing Up Highly recommended F H Wild III Choice Vol 47 8 April 2010 Those of us who have learned scientific programming in Python on the streets could be a little jealous of students who have the opportunity to take a course out of Langtangen s Primer John D Cook The Mathematical Association of America September 2011 This book goes through Python in particular and programming in general via tasks that scientists will likely perform Itcontains valuable information for students new to scientific computing and would be the perfect bridge between an introduction to programming and an advanced course on numerical methods or computational science Alex Small IEEE CiSE Vol 14 2 March April 2012 **Elements of Scientific Computing** Aslak Tveito,Hans Petter Langtangen,Bjørn Frederik Nielsen,Xing Cai,2010-09-27 Science used to be experiments and theory now it is experiments theory and computations The computational approach to understanding nature and technology is currently flowering in many fields such as physics geophysics astrophysics chemistry biology and most engineering disciplines This book is a gentle introduction to such

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perspective on the general field of scientific computing making it a valuable resource for all students and professionals interested in the history of numerical analysis and computing and for a broader readership alike **Numerical Geometry, Grid Generation and Scientific Computing** Vladimir A. Garanzha,Lennard Kamenski,Hang Si,2021-09-25 The focus of these conference proceedings is on research development and applications in the fields of numerical geometry scientific computing and numerical simulation particularly in mesh generation and related problems In addition this year s special focus is on Delaunay triangulations and their applications celebrating the 130th birthday of Boris Delaunay In terms of content the book strikes a balance between engineering algorithms and mathematical foundations It presents an overview of recent advances in numerical geometry grid generation and adaptation in terms of mathematical foundations algorithm and software development and applications The specific topics covered include quasi conformal and quasi isometric mappings hyperelastic deformations multidimensional generalisations of the equidistribution principle discrete differential geometry spatial and metric encodings Voronoi Delaunay theory for tilings and partitions duality in mathematical programming and numerical geometry mesh based optimisation and optimal control methods Further aspects examined include iterative solvers for variational problems and algorithm and software development The applications of the methods discussed are multidisciplinary and include problems from mathematics physics biology chemistry material science and engineering

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The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses The emphasis is on generic algorithms clean design of programs use of functions and automatic tests for verification **Finite Difference Computing with Exponential Decay Models** Hans Petter Langtangen,2016-06-10 This text provides a very simple initial introduction to the complete scientific computing pipeline models discretization algorithms programming verification and visualization The pedagogical strategy is to use one case study an ordinary differential equation describing exponential decay processes to illustrate fundamental concepts in mathematics and computer science The book is easy to read and only requires a command of one variable calculus and some very basic knowledge about computer programming Contrary to similar texts on numerical methods and programming this text has a much stronger focus on implementation and teaches testing and software engineering in particular Introduction to Scientific Programming with Python Pankaj Jayaraman,2025-02-20 Introduction to Scientific Programming with Python offers an immersive exploration into the dynamic field of scientific programming using Python We cater to a diverse audience serving as an entry point for novices and a valuable resource for seasoned practitioners in scientific computing Python s popularity in scientific circles stems from its readability versatility and extensive libraries for numerical computing data analysis and visualization We cover fundamental programming concepts and gradually introduce advanced techniques specific to scientific applications From mastering Python basics to exploring advanced topics like machine learning and symbolic mathematics each chapter provides a structured and hands on learning experience Real world case studies practical examples and exercises ensure readers grasp theoretical concepts and gain practical skills Throughout the book Python becomes a tool of empowerment enabling readers to unravel complex scientific data model intricate phenomena and contribute meaningfully to their fields Introduction to Scientific Programming with Python is an invaluable companion for harnessing Python s potential in scientific inquiry and discovery By the end readers will have a robust foundation in Python and the confidence to apply scientific programming methodologies to real world problems This book unlocks the door to a world where Python drives exploration discovery and innovation in science Applied Scientific Computing Peter R. Turner,Thomas Arildsen,Kathleen Kavanagh,2018-07-18 This easy to understand textbook presents a modern approach to learning numerical methods or scientific computing with a unique focus on the modeling and applications of the mathematical content Emphasis is placed on the need for and methods of scientific computing for a range of different types of problems supplying the evidence and justification to motivate the reader Practical guidance on coding the methods is also provided through simple to follow examples using Python Topics and features provides an accessible and applications oriented approach supported by working Python code for many of the methods encourages both problem and project based learning through extensive examples exercises and projects drawn from practical applications introduces the main concepts

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