1. If $^nP_3 = 336$, find the value of n?

Ans: Given $^nP_3 = 336 \Rightarrow \dfrac{n!}{(n-31)!} = 336 \Rightarrow \dfrac{n(n-1)(n-2).(n-3)!}{(n-3)!} = 336$

$\Rightarrow n(n-1)(n-2) = 8.(8-1)(8-2)$. Therefore n=8

2. If $^{n-4}P_3 : ^{n-4}P_3 = 5:12$, Then find the value of n.

Ans: Here $\dfrac{5}{12} = \dfrac{^{n-4}P_3}{^{n-4}P_3} = \dfrac{(n-2)(n-3)}{n(n+1)}$

or $5n^2 + 5n = 12n^2 - 60n + 72$
or $7n^2 - 65n + 72 = 0$
or $(n-8)(7n-9) = 0$
or $n = 8, 9/7;$

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   Automata, Languages and Programming Luca Aceto,Monika Henzinger,JirÌŒiÌ Sgall,2011-06-27 The two volume set LNCS 6755 and LNCS 6756 constitutes the refereed proceedings of the 38th International Colloquium on Automata Languages and Programming ICALP 2011 held in Z rich Switzerland in July 2011 The 114 revised full papers 68 papers for track A 29 for track B and 17 for track C presented together with 4 invited talks 3 best student papers and 3 best papers were carefully reviewed and selected from a total of 398 submissions The papers are grouped in three major tracks on algorithms complexity and games on logic semantics automata and theory of programming as well as on foundations of networked computation models algorithms and information management   **Automata, Languages and Programming** Samson Abramsky,Cyril Gavoille,Claude Kirchner,Friedhelm Meyer auf der Heide,Paul Spirakis,2010-06-30 The two volume set LNCS 6198 and LNCS 6199 constitutes the refereed proceedings of the 37th International Colloquium on Automata Languages and Programming ICALP 2010 held in Bordeaux France in July 2010 The 106 revised full papers 60 papers for track A 30 for track B and 16 for track C presented together with 6 invited talks were carefully reviewed and selected from a total of 389 submissions The papers are grouped in three major tracks on algorithms complexity and games on logic semantics automata and theory of programming as well as on foundations of networked computation models algorithms and information management LNCS 6198 contains 60 contributions of track A selected from 222 submissions as well as 2 invited talks   **The American Biology Teacher** ,2006   **Elements of Quasigroup Theory and Applications** Victor Shcherbacov,2017-05-12 Understanding Interaction is a book that explores the interaction between people and technology in the broader context of the relations between the human made and the natural environments It is not just about digital technologies our computers smart phones the Internet but all our technologies such as mechanical electrical and electronic Our ancestors started creating mechanical tools and shaping their environments millions of years ago developing cultures and languages which in turn influenced our evolution Volume 1 of Understanding Interaction looks into this deep history starting from the tool creating period the longest and most influential on our physical and mental capacities to the settlement period agriculture domestication villages and cities written language the industrial period science engineering reformation and renaissance and finally the communication period mass media digital technologies global networks Volume 2 looks into humans in interaction our physiology anatomy neurology psychology how we experience and influence the world and how we think we think From this transdisciplinary understanding design approaches and frameworks are presented to potentially guide future developments and innovations The aim of the book is to be guide and inspiration for designers artists engineers psychologists media producers social scientists etc and as such be useful for both novices and more experienced practitioners   *FM 2009: Formal Methods* Ana Cavalcanti,Dennis Dams,2009-11-04 th FM 2009 the 16 International Symposium on Formal Methods marked the 10th an versary of the First World Congress on Formal Methods that was held in

1999 in Toulouse France We wished to celebrate this by advertising and organizing FM 2009 as the Second World Congress in the FM series aiming to once again bring together the formal methods communities from all over the world The statistics displayed in the table on the next page include the number of countries represented by the Programme Committee members as well as of the authors of submitted and accepted papers Novel this year was a special track on tools and industrial applications Subm sions of papers on these topics were especially encouraged but not given any special treatment It was just as hard to get a special track paper accepted as any other paper What we did promote however was a discussion of how originality contri tion and soundness should be judged for these papers The following questions were used by our Programme Committee   Formal Development of a Network-Centric RTOS Eric Verhulst,Raymond T. Boute,José Miguel Sampaio Faria,Bernhard H.C. Sputh,Vitaliy Mezhuyev,2011-08-23 Many systems devices and appliances used routinely in everyday life ranging from cell phones to cars contain significant amounts of software that is not directly visible to the user and is therefore called embedded For coordinating the various software components and allowing them to communicate with each other support software is needed called an operating system OS Because embedded software must function in real time RT a RTOS is needed This book describes a formally developed network centric Real Time Operating System OpenComRTOS One of the first in its kind OpenComRTOS was originally developed to verify the usefulness of formal methods in the context of embedded software engineering Using the formal methods described in this book produces results that are more reliable while delivering higher performance The result is a unique real time concurrent programming system that supports heterogeneous systems with just 5 Kbytes node It is compatible with safety related engineering standards such as IEC61508

   Integrated Formal Methods Eerke Boiten,John Derrick,Graeme Smith,2004-03-05 The fourth conference in the series of international meetings on Integrated F mal Methods IFM was held in Canterbury UK 4 7 April 2004 The conference was organized by the Computing Laboratory at the University of Kent whose main campus is just outside the ancient town of Canterbury part of the county of Kent Kent is situated in the southeast of England and the university sits on a hill overlooking the city of Canterbury and its world renowned cathedral The UniversityofKentwasgranteditsRoyalCharterin1965 Todaytherearealmost 10 000 full time and part time students with over 110 nationalities represented The IFM meetings have proven to be particularly successful The rst m ting was held in York in 1999 and subsequently we held events in Germany in 2000 and then Finland in 2002 The conferences are held every 18 months or so and attract a wide range of participants from Europe the Americas Asia and Australia The conference is now rmly part of the formal methods conference calendar The conference has also evolved in terms of themes and subjects presented and this year in line with the subject as a whole we saw more work on veri cation as some of the challenges in this subject are being met The work reported at IFM conferences can be seen as part of the attempt to manage complexity by combining paradigms of speci cation and design so that the most appropriate design tools are used at di erent points in the life cycle   **Mathematical Reviews** ,2006   Proceedings ,2004

Proceedings of the 37th Annual Symposium on Simulation ,2004 Thirty four papers from the April 2004 symposium present recent research on distributed systems and network modeling as well as advances in simulation methodology and practices The network simulation contributions explore energy efficient protocols for sensing multiple events in smart dust network   Agrindex ,1995   **Science Citation Index** ,1992 Vols for 1964 have guides and journal lists   Discrete Mathematics for Computer Science Gary Haggard,John Schlipf,Sue Whitesides,2006 Master the fundamentals of discrete mathematics with DISCRETE MATHEMATICS FOR COMPUTER SCIENCE with Student Solutions Manual CD ROM An increasing number of computer scientists from diverse areas are using discrete mathematical structures to explain concepts and problems and this mathematics text shows you how to express precise ideas in clear mathematical language Through a wealth of exercises and examples you will learn how mastering discrete mathematics will help you develop important reasoning skills that will continue to be useful throughout your career   **Fundamentals of Discrete Math for Computer Science** Tom Jenkyns,Ben Stephenson,2012-08-28 This textbook provides an engaging and motivational introduction to traditional topics in discrete mathematics in a manner specifically designed to appeal to computer science students The text empowers students to think critically to be effective problem solvers to integrate theory and practice and to recognize the importance of abstraction Clearly structured and interactive in nature the book presents detailed walkthroughs of several algorithms stimulating a conversation with the reader through informal commentary and provocative questions Features no university level background in mathematics required ideally structured for classroom use and self study with modular chapters following ACM curriculum recommendations describes mathematical processes in an algorithmic manner contains examples and exercises throughout the text and highlights the most important concepts in each section selects examples that demonstrate a practical use for the concept in question   **Discrete Mathematics for Computer Science** David Liben-Nowell,2017-09-05 Written exclusively with computer science students in mind Discrete Mathematics for Computer Science provides a comprehensive treatment of standard course topics for the introductory discrete mathematics course with a strong emphasis on the relationship between the concepts and their application to computer science The book has been crafted to enhance teaching and learning ease and includes a wide selection of exercises detailed exploration problems examples and problems inspired by wide ranging applications of computer science and handy quick reference guides for key technical topics throughout Discrete Mathematics for Computer Science provides a lucidly written introduction to discrete mathematics with abundant support for learning including over 450 examples thorough chapter summaries simple quizzes and approximately 1600 homework exercises of widely varying difficulty Each chapter begins with motivational content that relates the chapter topic to computer science practice and the book also includes over fifty Computer Science Connections which discuss applications to computer science such as Rotation Matrices Game Trees Logic and Winning Tic Tac Toe Moore s Law Secret Sharing The Enigma Machine and the First Computer Bayesian Modeling and Spam Filtering and Quantum

Computing *Discrete Mathematics with Proof* Eric Gossett,2009-06-22 A Trusted Guide to Discrete Mathematics with Proof Now in a Newly Revised Edition Discrete mathematics has become increasingly popular in recent years due to its growing applications in the field of computer science Discrete Mathematics with Proof Second Edition continues to facilitate an up to date understanding of this important topic exposing readers to a wide range of modern and technological applications The book begins with an introductory chapter that provides an accessible explanation of discrete mathematics Subsequent chapters explore additional related topics including counting finite probability theory recursion formal models in computer science graph theory trees the concepts of functions and relations Additional features of the Second Edition include An intense focus on the formal settings of proofs and their techniques such as constructive proofs proof by contradiction and combinatorial proofs New sections on applications of elementary number theory multidimensional induction counting tulips and the binomial distribution Important examples from the field of computer science presented as applications including the Halting problem Shannon s mathematical model of information regular expressions XML and Normal Forms in relational databases Numerous examples that are not often found in books on discrete mathematics including the deferred acceptance algorithm the Boyer Moore algorithm for pattern matching Sierpinski curves adaptive quadrature the Josephus problem and the five color theorem Extensive appendices that outline supplemental material on analyzing claims and writing mathematics along with solutions to selected chapter exercises Combinatorics receives a full chapter treatment that extends beyond the combinations and permutations material by delving into non standard topics such as Latin squares finite projective planes balanced incomplete block designs coding theory partitions occupancy problems Stirling numbers Ramsey numbers and systems of distinct representatives A related Web site features animations and visualizations of combinatorial proofs that assist readers with comprehension In addition approximately 500 examples and over 2 800 exercises are presented throughout the book to motivate ideas and illustrate the proofs and conclusions of theorems Assuming only a basic background in calculus Discrete Mathematics with Proof Second Edition is an excellent book for mathematics and computer science courses at the undergraduate level It is also a valuable resource for professionals in various technical fields who would like an introduction to discrete mathematics *Discrete Mathematics and Its Applications* Kenneth H. Rosen,1999 This text is designed for the sophomore junior level introduction to discrete mathematics taken by students preparing for future coursework in areas such as math computer science and engineering Rosen has become a bestseller largely due to how effectively it addresses the main portion of the discrete market which is typically characterized as the mid to upper level in rigor The strength of Rosen s approach has been the effective balance of theory with relevant applications as well as the overall comprehensive nature of the topic coverage Discrete Mathematics for Computer Science Jon Pierre Fortney,2020-12-23 Discrete Mathematics for Computer Science An Example Based Introduction is intended for a first or second year discrete mathematics course for computer science majors It covers many

important mathematical topics essential for future computer science majors such as algorithms number representations logic set theory Boolean algebra functions combinatorics algorithmic complexity graphs and trees Features Designed to be especially useful for courses at the community college level Ideal as a first or second year textbook for computer science majors or as a general introduction to discrete mathematics Written to be accessible to those with a limited mathematics background and to aid with the transition to abstract thinking Filled with over 200 worked examples boxed for easy reference and over 200 practice problems with answers Contains approximately 40 simple algorithms to aid students in becoming proficient with algorithm control structures and pseudocode Includes an appendix on basic circuit design which provides a real world motivational example for computer science majors by drawing on multiple topics covered in the book to design a circuit that adds two eight digit binary numbers Jon Pierre Fortney graduated from the University of Pennsylvania in 1996 with a BA in Mathematics and Actuarial Science and a BSE in Chemical Engineering Prior to returning to graduate school he worked as both an environmental engineer and as an actuarial analyst He graduated from Arizona State University in 2008 with a PhD in Mathematics specializing in Geometric Mechanics Since 2012 he has worked at Zayed University in Dubai This is his second mathematics textbook   Discrete Mathematics Using a Computer Cordelia Hall,John O'Donnell,2000 This volume offers a new hands on approach to teaching Discrete Mathematics A simple functional language is used to allow students to experiment with mathematical notations which are traditionally difficult to pick up This practical approach provides students with instant feedback and also allows lecturers to monitor progress easily All the material needed to use the book will be available via ftp the software is freely available and runs on Mac PC and Unix platforms including a special module which implements the concepts to be learned No prior knowledge of Functional Programming is required apart from List Comprehension which is comprehensively covered in the text everything the students need is either provided for them or can be picked up easily as they go along An Instructors Guide will also be available on the WWW to help lecturers adapt existing courses   **Discrete Mathematics with Applications** H. F. Mattson,1993-01-26 Applauded by reviewers for its inviting conversational style and outstanding coverage of logic and inductions it introduces students to the topics and language of discrete mathematics and prepares them for future work in mathematics and or computer science Mattson develops students mathematical thinking and overall maturity through careful presentation and development of proofs numerous detailed examples and corresponding exercises and applications that allow students to make concrete use of the theory presented Exercises are varied ranging from simple problems to challenging extensions of the topics introduced

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