

Head First HTML5 Programming: Building Web Apps with JavaScript



Head First Html5 Programming

Eric Freeman, Elisabeth Robson



Head First HTML5 Programming:

Head First HTML5 Programming Eric Freeman, Elisabeth Robson, 2011-10-06 HTML has been on a wild ride Sure HTML started as a mere markup language but more recently HTML s put on some major muscle Now we ve got a language tuned for building web applications with Web storage 2D drawing offline support sockets and threads and more And to speak this language you ve got to go beyond HTML5 markup and into the world of the DOM events and JavaScript APIs Now you probably already know all about HTML markup otherwise known as structure and you know all about CSS style presentation but what you ve been missing is JavaScript behavior If all you know about are structure and presentation you can create some great looking pages but they re still just pages When you add behavior with JavaScript you can create an interactive experience even better you can create full blown web applications Head First HTML5 Programming is your ultimate tour guide to creating web applications with HTML5 and JavaScript and we give you everything you need to know to build them including how to add interactivity to your pages how to communicate with the world of Web services and how to use the great new APIs being developed for HTML5 Here are just some of the things you ll learn in Head First HTML5 Programming Learn how to make your pages truly interactive by using the power of the DOM Finally understand how JavaScript works and take yourself from novice to well informed in just a few chapters Learn how JavaScript APIs fit into the HTML5 ecosystem and how to use any API in your web pages Use the Geolocation API to know where your users are Bring out your inner artist with Canvas HTML5 s new 2D drawing surface Go beyond just plugging a video into your pages and create custom video experiences Learn the secret to grabbing five megabytes of storage in every user s browser Improve your page s responsiveness and performance with Web workers And much more Head First HTML and CSS Elisabeth Robson, Eric Freeman, 2012 Presents information on creating Web pages using HTML and CSS Head First HTML5 Programming Eric Freeman, 2011 *Head First JavaScript Programming* Eric T. Freeman, Elisabeth Robson, 2014-03-26 What will you learn from this book This brain friendly guide teaches you everything from JavaScript language fundamentals to advanced topics including objects functions and the browser s document object model You won t just be reading you ll be playing games solving puzzles pondering mysteries and interacting with JavaScript in ways you never imagined And you ll write real code lots of it so you can start building your own web applications Prepare to open your mind as you learn and nail key topics including The inner details of JavaScript How JavaScript works with the browser The secrets of JavaScript types Using arrays The power of functions How to work with objects Making use of prototypes Understanding closures Writing and testing applications What s so special about this book We think your time is too valuable to waste struggling with new concepts Using the latest research in cognitive science and learning theory to craft a multi sensory learning experience Head First JavaScript Programming uses a visually rich format designed for the way your brain works not a text heavy approach that puts you to sleep This book replaces Head First JavaScript which is now out of print **Head First HTML5 Programming**

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[Head First HTML5 Programming](#) 张松海, 2012-07-04 [Head First Design Patterns](#) Eric Freeman, Elisabeth Robson, Bert Bates, Kathy Sierra, 2004-10-25 Using research in neurobiology cognitive science and learning theory this text loads patterns into your brain in a way that lets you put them to work immediately makes you better at solving software design problems and improves your ability to speak the language of patterns with others on your team

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Professional WebGL Programming Andreas Anyuru, 2012-04-30 Everything you need to know about

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HTML5 Multimedia Developer's Guide Ken Blattman, Lee M. Cottrell,2012-04-03 Develop cross platform multimedia applications with HTML5 Now you can create rich interactive content in the browser and deploy it across all platforms HTML5 Multimedia Developer s Guide shows you how You ll learn to use the revolutionary new features of HTML5 including the native audio video and drawing elements that eliminate the need for third

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