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David Flanagan

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David Flanagan



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JavaScript David Flanagan, 2006-08-17 This Fifth Edition is completely revised and expanded to cover JavaScript as it is used in today's Web 2.0 applications This book is both an example driven programmer's guide and a keep on your desk reference with new chapters that explain everything you need to know to get the most out of JavaScript including Scripted HTTP and Ajax XML processing Client side graphics using the canvas tag

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required reading for all those interested in the subject We hope you find this book useful in shaping your future career

Business JavaScript Bible Danny Goodman, Michael Morrison, Paul Novitski, Tia Gustaff Rayl, 2010-11-09 The bestselling JavaScript reference now updated to reflect changes in technology and best practices As the most comprehensive book on the market the JavaScript Bible is a classic bestseller that keeps you up to date on the latest changes in JavaScript the leading technology for incorporating interactivity into Web pages Part tutorial part reference this book serves as both a learning tool for building new JavaScript skills as well as a detailed reference for the more experienced JavaScript user You ll get up to date coverage on the latest JavaScript practices that have been implemented since the previous edition as well as the most updated code listings that reflect new concepts Plus you ll learn how to apply the latest JavaScript exception handling and custom object techniques Coverage includes JavaScript s Role in the World Wide Web and Beyond Developing a Scripting Strategy Selecting and Using Your Tools JavaScript Essentials Your First JavaScript Script Browser and Document Objects Scripts and HTML Documents Programming Fundamentals Window and Document Objects Forms and Form Elements Strings Math and Dates Scripting Frames and Multiple Windows Images and Dynamic HTML The String Object The Math Number and Boolean Objects The Date Object The Array Object JSON Native JavaScript Object Notation E4X Native XML Processing Control Structures and Exception Handling JavaScript Operators Function Objects and Custom Objects Global Functions and Statements Document Object Model Essentials Generic HTML Element Objects Window and Frame Objects Location and History Objects Document and Body Objects Link and Anchor Objects Image Area Map and Canvas Objects Event Objects Practical examples of working code round out this new edition and contribute to helping you learn JavaScript quickly yet thoroughly

JavaScript Pocket Reference David Flanagan, 2002-10-29 JavaScript the powerful object based scripting language that can be embedded directly into HTML pages has earned its place in the web developer s toolkit to the extent that it s now considered required knowledge for web developers You can use JavaScript to create dynamic interactive applications that run completely within a web browser JavaScript is also the language of choice for developing Dynamic HTML content Because its syntax is based on the popular programming languages C C and Java JavaScript is familiar and easy to learn for experienced programmers At the same time it s an interpreted scripting language providing a flexible forgiving programming environment for new programmers The JavaScript Pocket Reference 2nd Edition provides a complete overview of the core JavaScript language and client side scripting environment as well as quick reference material on core and client side objects methods and properties The new edition has been revised to cover JavaScript 1.5 and is particularly useful for developers working with the standards compliant web browsers such as Internet Explorer 6 Netscape 7 and Mozilla Ideal as an introduction for beginners and a quick reference for advanced developers this pocket sized book is easy to take anywhere and serves as the perfect companion volume to the bestselling JavaScript The Definitive Guide 4th Edition O Reilly s Pocket References have become a favorite among developers everywhere By providing

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