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librarians to feel comfortable discussion programming with others by providing an understanding of when the language might be useful what is needed to make it work and relevant tools to extend its application Additionally the inclusion of practical examples lets readers try a small app for the language This also will assist readers who want to learn a language but are unsure of which language would be the best fit for them in terms of learning curve and application Languages covered are JavaScriptPERLPHPSQLPythonRubyCC Java This book is designed to provide a basic working knowledge of each language presented case studies which show the programming language used in real ways and resources for exploring each language in more detail

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The Publishers Weekly ,2000

MCSE Michael Moncur,1998 A detailed quick reference designed for the administrator who has some experience with Windows NT or is currently administering a different platform such as UNIX and wants to learn what is necessary to pass the MCSE or MCSE Internet exam

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Producing for Web 2.0 Jason Whittaker,2009-06-03

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point to point and publish and subscribe models how to use features like transactions and durable subscriptions to make an application reliable and how to use messaging within Enterprise JavaBeans It also introduces a new EJB type the MessageDrivenBean that is part of EJB 2.0 and discusses integration of messaging into J2EE

Network Troubleshooting Tools Joseph D Sloan, 2001 Over the years thousands of tools have been developed for debugging TCP/IP networks They range from very specialized tools that do one particular task to generalized suites that do just about everything except replace bad Ethernet cables Even better many of them are absolutely free There's only one problem who has time to track them all down sort through them for the best ones for a particular purpose or figure out how to use them Network Troubleshooting Tools does the work for you by describing the best of the freely available tools for debugging and troubleshooting You can start with a lesser known version of ping that diagnoses connectivity problems or take on a much more comprehensive program like MRTG for graphing traffic through network interfaces There's tkined for mapping and automatically monitoring networks and Ethereal for capturing packets and debugging low level problems This book isn't just about the tools available for troubleshooting common network problems It also outlines a systematic approach to network troubleshooting how to document your network so you know how it behaves under normal conditions and how to think about problems when they arise so you can solve them more effectively The topics covered in this book include Understanding your network Connectivity testing Evaluating the path between two network nodes Tools for capturing packets Tools for network discovery and mapping Tools for working with SNMP Performance monitoring Testing application layer protocols Software sources If you're involved with network operations this book will save you time money and needless experimentation

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