

Graham Lee



Test-Driven iOS Development

Developer's Library



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Test-Driven iOS Development Graham Lee, 2012-04-12 As iOS apps become increasingly complex and business critical iOS developers must ensure consistently superior code quality This means adopting best practices for creating and testing iOS apps Test Driven Development TDD is one of the most powerful of these best practices Test Driven iOS Development is the first book 100% focused on helping you successfully implement TDD and unit testing in an iOS environment Long time iOS Mac developer Graham Lee helps you rapidly integrate TDD into your existing processes using Apple's Xcode 4 and the OCMock unit testing framework He guides you through constructing an entire Objective C iOS app in a test driven manner from initial specification to functional product Lee also introduces powerful patterns for applying TDD in iOS development and previews powerful automated testing capabilities that will soon arrive on the iOS platform Coverage includes Understanding the purpose benefits and costs of unit testing in iOS environments Mastering the principles of TDD and applying them in areas from app design to refactoring Writing usable readable and repeatable iOS unit tests Using OCMock to set up your Xcode project for TDD Using domain analysis to identify the classes and interactions your app needs and designing it accordingly Considering third party tools for iOS unit testing Building networking code in a test driven manner Automating testing of view controller code that interacts with users Designing to interfaces not implementations Testing concurrent code that typically runs in the background Applying TDD to existing apps Preparing for Behavior Driven Development BDD The only iOS specific guide to TDD and unit testing Test Driven iOS Development covers both essential concepts and practical implementation

iOS Unit Testing by Example Jon Reid, 2020-06-22 Fearlessly change the design of your iOS code with solid unit tests Use Xcode's built in test framework XCTest and Swift to get rapid feedback on all your code including legacy code Learn the tricks and techniques of testing all iOS code especially view controllers UIViewController which are critical to iOS apps Learn to isolate and replace dependencies in legacy code written without tests Practice safe refactoring that makes these tests possible and watch all your changes get verified quickly and automatically Make even the boldest code changes with complete confidence Manual code and UI testing get slower the deeper your navigation hierarchy goes It can take several taps just to reach a particular screen never mind the actual workflow tests Automatic unit testing offers such rapid feedback that it can change the rules of development Bring testing to iOS development even for legacy code Use XCTest to write unit tests in Swift for all your code iOS developers typically reserve unit tests for their model classes alone But that approach skips most of the code common to iOS apps especially with UIViewController Learn how to unit test these view controllers to expand your unit testing possibilities Since good unit tests form the bedrock for safe refactoring you're empowered to make bold changes Learn how to avoid the most common mistakes Swift programmers make with the XCTest framework Use code coverage to find holes in your test suites Learn how to identify hard dependencies Reshape the design of your code quickly with less risk and less fear

Learning iOS

Development Maurice Sharp, Rod Strougo, Erica Sadun, 2014 This book offers the perfect hands on introduction to iOS development covering everything your students need to know about Objective C XCode and modern iOS user interface development With sample projects and end of chapter exercises this book is ideal for classroom instruction The authors get started fast with Objective C covering basic syntax memory management Foundation Classes development paradigms blocks threads and more Next they show how to use XCode and related tools to build projects instrument and efficiently debug code and deploy apps In the next part they turn to interfaces covering design content construction View Controllers Views Animations Touch Table Views and even a taste of Core Data *Pro iOS Continuous Integration* Romain Pouclet, 2014-08-07 Pro iOS Continuous Integration teaches you how to utilize the strengths of continuous integration in your everyday work CI is more popular now than ever as iOS developers realize how time consuming building and deploying an application for testing purposes and quality assurance can be This book shows you how to make your developing life easier with real world applications and examples With this book you will learn what continuous integration and continuous delivery really are and how they can be used in your iOS projects You will learn how to release an iOS application outside the App Store using Xcode You ll understand how to leverage the power of the command line to build your projects and run your tests You ll use Jenkins and Bamboo to architect automatic builds and automate the whole build process In addition you ll also learn how to use Xcode server and bots what quality assurance tools can be used to measure the quality of your code and how to send builds to your beta testers Author Romain Pouclet provides hands on practical experience in iOS continuous integration and using this book you will see that it s not actually that hard to set up a fully featured continuous integration platform whether you are an independent iOS developer working from home or a member of a team in a big company [Learning Core Audio](#) Chris Adamson, Kevin Avila, 2012 The only guide to Apple s powerful audio programming framework Core Audio by two renowned Mac audio experts Introduces all the essential concepts of Mac and iPhone audio programming Task based coverage explains everything from playing files to digital effects with detailed sample code [Modern Programming: Object Oriented Programming and Best Practices](#) Graham Lee, 2019-06-28 Discover the untapped features of object oriented programming and use it with other software tools to code fast efficient applications Key Features Explore the complexities of object oriented programming OOP Discover what OOP can do for you Learn to use the key tools and software engineering practices to support your own programming needs Book Description Your experience and knowledge always influence the approach you take and the tools you use to write your programs With a sound understanding of how to approach your goal and what software paradigms to use you can create high performing applications quickly and efficiently In this two part book you ll discover the untapped features of object oriented programming and use it with other software tools to code fast and efficient applications The first part of the book begins with a discussion on how OOP is used today and moves on to analyze the ideas and problems that OOP doesn t address It continues by deconstructing the complexity of OOP showing you its

fundamentally simple core You'll see that by using the distinctive elements of OOP you can learn to build your applications more easily The next part of this book talks about acquiring the skills to become a better programmer You'll get an overview of how various tools such as version control and build management help make your life easier This book also discusses the pros and cons of other programming paradigms such as aspect oriented programming and functional programming and helps to select the correct approach for your projects It ends by talking about the philosophy behind designing software and what it means to be a good developer By the end of this two part book you will have learned that OOP is not always complex and you will know how you can evolve into a better programmer by learning about ethics teamwork and documentation What you will learn Untangle the complexity of object oriented programming by breaking it down to its essential building blocks Realize the full potential of OOP to design efficient maintainable programs Utilize coding best practices including TDD pair programming and code reviews to improve your work Use tools such as source control and IDEs to work more efficiently Learn how to most productively work with other developers Build your own software development philosophy Who this book is for This book is ideal for programmers who want to understand the philosophy behind creating software and what it means to be good at designing software Programmers who want to deconstruct the OOP paradigm and see how it can be reconstructed in a clear straightforward way will also find this book useful To understand the ideas expressed in this book you must be an experienced programmer who wants to evolve their practice

The Python Workshop Corey Wade, Mario Corchero Jimenez, Andrew Bird, Dr. Lau Cher Han, Graham Lee, 2022-11-18 Gain proficiency productivity and power by working on projects and kick starting your career in Python with this comprehensive hands on guide Key Features Understand and utilize Python syntax objects methods and best practices Explore Python's many features and libraries through real world problems and big data Use your newly acquired Python skills in machine learning as well as web and software development

Book Description Python is among the most popular programming languages in the world It's ideal for beginners because it's easy to read and write and for developers because it's widely available with a strong support community extensive documentation and phenomenal libraries both built in and user contributed This project based course has been designed by a team of expert authors to get you up and running with Python You'll work through engaging projects that'll enable you to leverage your newfound Python skills efficiently in technical jobs personal projects and job interviews The book will help you gain an edge in data science web development and software development preparing you to tackle real world challenges in Python and pursue advanced topics on your own Throughout the chapters each component has been explicitly designed to engage and stimulate different parts of the brain so that you can retain and apply what you learn in the practical context with maximum impact By completing the course from start to finish you'll walk away feeling capable of tackling any real world Python development problem What you will learn Write efficient and concise functions using core Python methods and libraries Build classes to address different business needs Create visual graphs to communicate key data insights Organize big data and use

machine learning to make regression and classification predictions
Develop web pages and programs with Python tools and packages
Automate essential tasks using Python scripts in real time execution
Who this book is for This book is for professionals students and hobbyists who want to learn Python and apply it to solve challenging real world problems
Although this is a beginner s course you ll learn more easily if you already have an understanding of standard programming topics like variables if else statements and functions
Experience with another object oriented program though not essential will also be beneficial
If Python is your first attempt at computer programming this book will help you understand the basics with adequate detail for a motivated student

The Python Workshop Andrew Bird,Dr Lau Cher Han,Mario Corchero Jiménez,Graham Lee,Corey Wade,2019-11-06
Learn the fundamentals of clean effective Python coding and build the practical skills to tackle your own software development or data science projects
Key Features
Build key Python skills with engaging development tasks and challenging activities
Implement useful algorithms and write programs to solve real world problems
Apply Python in realistic data science projects and create simple machine learning models

Book Description
Have you always wanted to learn Python but never quite known how to start
More applications than we realize are being developed using Python because it is easy to learn read and write
You can now start learning the language quickly and effectively with the help of this interactive tutorial
The Python Workshop starts by showing you how to correctly apply Python syntax to write simple programs and how to use appropriate Python structures to store and retrieve data
You ll see how to handle files deal with errors and use classes and methods to write concise reusable and efficient code
As you advance you ll understand how to use the standard library debug code to troubleshoot problems and write unit tests to validate application behavior
You ll gain insights into using the pandas and NumPy libraries for analyzing data and the graphical libraries of Matplotlib and Seaborn to create impactful data visualizations
By focusing on entry level data science you ll build your practical Python skills in a way that mirrors real world development
Finally you ll discover the key steps in building and using simple machine learning algorithms
By the end of this Python book you ll have the knowledge skills and confidence to creatively tackle your own ambitious projects with Python
What you will learn
Write clean and well commented code that is easy to maintain
Automate essential day to day tasks with Python scripts
Debug logical errors and handle exceptions in your programs
Explore data science fundamentals and create engaging visualizations
Get started with predictive machine learning
Keep your development process bug free with automated testing

Who this book is for
This book is designed for anyone who is new to the Python programming language
Whether you re an aspiring software engineer or data scientist or are just curious about learning how to code with Python this book is for you
No prior programming experience is required

Test-Driven iOS Development with Swift Dr. Dominik Hauser,2016-02-22
Create fully featured and highly functional iOS apps by writing tests first
About This Book
Learn test driven principles to help you build apps with fewer bugs and better designs
Become more efficient while working with Swift to move on to your next project faster
Learn how to incorporate all

of the principles of test driven development TDD in to your daily programming workflow Who This Book Is For If debugging iOS apps is a nerve racking task for you and you are looking for a fix this book is for you What You Will Learn Implement TDD in swift application development span Get to know the fundamentals life cycle and benefits of TDD span Explore the tools and frameworks to effectively use TDD span Develop models and controllers driven by tests span Construct the network layer using stubs span Use functional tests to ensure the app works as planned span Automate and streamline the building analysing testing and archiving of your iOS apps In Detail Test driven development TDD is a proven way to find software bugs early Writing tests before your code improves the structure and maintainability of your app Test driven iOS Development with Swift will help you understand the process of TDD and how it impacts your applications written in Swift Through practical real world examples you ll start seeing how to implement TDD in context We will begin with an overview of your TDD workflow and then deep dive into unit testing concepts and code cycles We will showcase the workings of functional tests which will help you improve the user interface Finally you will learn about automating deployments and continuous integration to run an environment Style and approach This is an easy to follow example driven tutorial packed with lots of tips and tricks that explore TDD bit by bit in the process of making an iOS application

The Publishers' Circular and Booksellers' Record ,1941 **Publishers' Circular and Booksellers' Record of British and Foreign Literature** ,1941 **IEEE Membership Directory** Institute of Electrical and Electronics Engineers,2000 **Yearbook of International Organizations** ,1967 A directory of associations intergovernmental bodies religious groups and other international organizations **IOS Test-Driven Development (Second Edition)** Joshua Greene,raywenderlich Tutorial Team, Mike Katz,2022-01-18 Learn how to test iOS Applications iOS Test Driven Development introduces you to a broad range of concepts with regard to not only writing an application from scratch with testing in mind but also applying these concepts to already written applications which have little or no tests written for their functionality Who This Book Is For This book is for intermediate iOS developers who already know the basics of iOS and Swift development but want to learn how to write code which is both testable and maintainable Topics Covered in iOS Test Driven Development The TDD Cycle Learn the concepts of Test Driven Development and how to implement these concepts within an iOS application Test Expressions and Expectations Learn how to test both synchronous code using expressions and asynchronous code using expectations Test RESTful Networking Write tests to verify networking endpoints and the ability to mock the returned results Test Authentication Write tests which run against authenticated endpoints Legacy Problems Explore the problems legacy applications written without any unit tests or without thought of testing the code Breaking Dependencies into Modules Learn how to take dependencies within your code and compartmentalize these into their own modules with their own tests Refactoring Large Classes Learn how to refactor large unweilding classes into smaller more manageable and testable classes objects One thing you can count on after reading this book you ll be prepared to write testable applications which you can

have confidence in making changes too with the knowledge your tests will catch breaking changes

iOS App Development: Test-Driven Development Harrison Ferrone, 2018

The British National Bibliography Arthur James Wells, 1995

iOS Code Testing Abhishek Mishra, 2017-06-30

Put into motion practical examples to master Test Driven Development TDD and acceptance testing in Swift This book uses a pragmatic approach to writing well tested code and provides techniques that can be used to retrofit tests to legacy code bases You ll be introduced to basic principles of TDD such as Test First Red Green Refactor Remove Duplicate code Dependency Injection and Single Responsibility Approaches covered include TDD behavior driven development BDD UI and acceptance testing with common standard open source frameworks iOS Code Testing offers helpful instruction to teach iOS developers to retrospectively fit tests to legacy code refactor legacy code so as to make the code more testable install and configure a popular Swift BDD framework practice BDD with Xcode and create automated UI tests with Xcode Additionally many projects have legacy code bases Legacy code is often seen as a blocker when it comes to implementing any kind of testing What You Will Learn Fit test to legacy code retrospectively Install and configure popular Swift BDD frameworks Practice BDD with Xcode Who This Book Is For Software practitioners such as Swift developers and mobile app testers

Test-Driven iOS Development with Swift 3 - Second Edition Dominik Hauser, 2016-10-31

Write testable and maintainable code to develop highly functional iOS apps About This Book Learn test driven principles to help you build apps with fewer bugs and better designs Become more efficient while working with Swift to move on to your next project faster Implement all of the principles of test driven development TDD in to your daily programming workflow Who This Book Is For My reader have already done some application development with Swift They follow the changes in each new Swift version They also follow a few Swift developers on Twitter or Tumblr and read blog post from famous Swift bloggers My reader have already heard about Test Driven Development TDD but haven t done really much about it But they have heard read that TDD can help to write better code but they don t really know why What you will learn Implement TDD in Swift application development Find bugs before you enter the code using the TDD approach Use TDD to build models view controllers and views Test network code with asynchronous tests and stubs Write code that is a joy to read and to maintain Develop functional tests to ensure the app works as planned Employ continuous integration to make testing and deployment easier In Detail Test driven development TDD is a proven way to find software bugs early Writing tests before your code improves the structure and maintainability of your apps In combination with the improved syntax of Swift 3 there is no excuse or writing bad code This book will help you understand the process of TDD and how it impacts your apps written in Swift Through a practical real world example app you ll start seeing how to implement TDD in context You will begin with an overview of the TDD workflow and then deep dive into unit testing concepts and code cycles We will showcase how functional tests work which will help you improve the user interface Finally you will learn about continuous integration using the new user management feature in Xcode Server

iOS App Development: Test-Driven Development, 2018 Learn to write

flexible modular and high quality Swift code for your iOS apps with test driven development tools and techniques

Test-Driven iOS Development with Swift Dr. Dominik Hauser, 2022-04-18 Build robust applications using TDD with Swift 5.5 and become a TDD expert by writing tests for view controller views network code and even SwiftUI view Key Features Build a complete iOS app using test driven development Explore testing view controllers table views navigation and network code Learn how to write tests for Combine and SwiftUI code Book Description Test driven development TDD is a proven way to find software bugs earlier on in software development Writing tests before you code improves the structure and maintainability of your apps and so using TDD in combination with Swift 5.5's improved syntax leaves you with no excuse for writing bad code Developers working with iOS will be able to put their knowledge to work with this practical guide to TDD in iOS This book will help you grasp the fundamentals and show you how to run TDD with Xcode You'll learn how to test network code navigate between different parts of the app run asynchronous tests and much more Using practical real world examples you'll begin with an overview of the TDD workflow and get to grips with unit testing concepts and code cycles You'll then develop an entire iOS app using TDD while exploring different strategies for writing tests for models view controllers and networking code Additionally you'll explore how to test the user interface and business logic of iOS apps and even write tests for the network layer of the sample app By the end of this TDD book you'll be able to implement TDD methodologies comfortably in your day to day development for building scalable and robust applications What you will learn Implement TDD in Swift application development Detect bugs before you run code using the TDD approach Use TDD to build models view controllers and views Test network code with asynchronous tests and stubs Write code that's a joy to read and maintain Design functional tests to suit your software requirements Discover scenarios where TDD should be applied and avoided Who this book is for This book is for iOS developers looking to apply TDD to build maintainable and scalable applications Intermediate level developers with Swift application development experience will be able to make the most out of this book Prior experience of applying TDD to Swift applications is not required

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