Conditions

Write a program that displays: *"Amigo is very smart"*.

Example output:

```
Amigo is very smart
```

If you are struggling with the task, press the **Hint button**

Requirements:

- The program should display the numbers 12 and 2.

- Don't change the lines that declare variables.

- The program must have only two int variables.

- Don't change the lines responsible for screen output.

- You need to uncomment one line and leave the remaining lines unchanged.

Solution.java

```java
package com.codegym.task.task01.task0142;

/*
Amigo is very smart

*/

public class Solution {
    public static void main(String[] args) {
        //write your code here
    }
}
```

[The Practice Of Programming](#)

Clifford Lane

The Practice Of Programming:

   The Practice of Programming Brian W. Kernighan,Rob Pike,1999 Software Programming Techniques   The Practice of Programming Brian W. Kernighan,1999   **The Practice of System and Network Administration** Thomas A. Limoncelli,Christina J. Hogan,Strata R. Chalup,2007-07-05 The first edition of The Practice of System and Network Administration introduced a generation of system and network administrators to a modern IT methodology Whether you use Linux Unix or Windows this newly revised edition describes the essential practices previously handed down only from mentor to prot g This wonderfully lucid often funny cornucopia of information introduces beginners to advanced frameworks valuable for their entire career yet is structured to help even the most advanced experts through difficult projects The book s four major sections build your knowledge with the foundational elements of system administration These sections guide you through better techniques for upgrades and change management catalog best practices for IT services and explore various management topics Chapters are divided into The Basics and The Icing When you get the Basics right it makes every other aspect of the job easier such as automating the right things first The Icing sections contain all the powerful things that can be done on top of the basics to wow customers and managers Inside you ll find advice on topics such as The key elements your networks and systems need in order to make all other services run better Building and running reliable scalable services including web storage email printing and remote access Creating and enforcing security policies Upgrading multiple hosts at one time without creating havoc Planning for and performing flawless scheduled maintenance windows Managing superior helpdesks and customer care Avoiding the temporary fix trap Building data centers that improve server uptime Designing networks for speed and reliability Web scaling and security issues Why building a backup system isn t about backups Monitoring what you have and predicting what you will need How technically oriented workers can maintain their job s technical focus and avoid an unwanted management role Technical management issues including morale organization building coaching and maintaining positive visibility Personal skill techniques including secrets for getting more done each day ethical dilemmas managing your boss and loving your job System administration salary negotiation It s no wonder the first edition received Usenix SAGE s 2005 Outstanding Achievement Award This eagerly anticipated second edition updates this time proven classic Chapters reordered for easier navigation Thousands of updates and clarifications based on reader feedback Plus three entirely new chapters Web Services Data Storage and Documentation   The Practice of Reproducible Research Justin Kitzes,Daniel Turek,Fatma Deniz,2018 The Practice of Reproducible Research presents concrete examples of how researchers in the data intensive sciences are working to improve the reproducibility of their research projects In each of the thirty one case studies in this volume the author or team describes the workflow that they used to complete a real world research project Authors highlight how they utilized particular tools ideas and practices to support reproducibility emphasizing the very practical how rather than the why or what of conducting reproducible research Part 1 provides an

accessible introduction to reproducible research a basic reproducible research project template and a synthesis of lessons learned from across the thirty one case studies Parts 2 and 3 focus on the case studies themselves The Practice of Reproducible Research is an invaluable resource for students and researchers who wish to better understand the practice of data intensive sciences and learn how to make their own research more reproducible   *The Practice For Programming* Pike Rob,1999-02-01   **The Practice of Evaluation** Ryan P. Kilmer,James R. Cook,2020-09-18 The Practice of Evaluation Partnership Approaches for Community Change provides foundational content on evaluation concepts approaches and methods as well as applied practical examples with an emphasis on the use of evaluation and partnership approaches to effect change   *Railway Age* ,1954   **Railroad Age Gazette** ,1951-07   Software Development ,1999   **Year Book** Chicago Principals Club,1930   **Yearbook ...** Chicago Principals Club,1930   **Health Education** Christine Bednar,1930   **Tuning in** Ronald Wayne Rodman,2010 Television has been called the boob tube goof box and even a vast wasteland of American culture Yet for all its banality television is in many ways a mirror of culture and communicates messages within culture through the multiple channels of visual images language sound and music All of these channels contain their own unique coded messages to create the larger meaningful text of television As one of these sensory channels music contributes to meaning in television through its artistic language and through television viewers association of music with certain aspects of culture Music has always been an integral part of the American television even from its earliest days Like its parent medium of radio television broadcasts music to entertain viewers with live and video taped performances but music has also come to play a much larger role in television beyond its pleasurable performance aspects Music is used in narrative programs to evoke moods and identify characters and setting it is used to sell products through commercial jingles and most importantly music generally aids broadcast television in navigating through the continuous flow of daily programming This navigational aspect of television music is a distinctive feature and functions to transport the viewer through three spaces of TV the flow of the televisual apparatus with commercials newbreaks and promos the storyworld of each narrative program and the representational space between narrative and flow As Heard on TV is an examination and analysis of music in American television during the first fifty years of its history The book focuses on how music has functioned to serve as a navigator through the flow of television and contributing to structure narrative programs while also conveying meaning to its viewers by correlating with the images and sounds that it accompanies Drawing from precedents of the cinema and radio the book examines music in a number of classic television genres by positing a theory of functional musical spaces adapted from theories of Charles Morris Umberto Eco John Fiske and others   **ITI 2000** Damir Kalpić,Vesna Hljuz Dobrić,2000   **Software Paradigms** Stephen H. Kaisler,2005-03-17 Publisher Description   **The Practice of International Health** Daniel Perlman,Ananya Roy,2009 Virtually every school of public health in the country teaches a global health course yet the major textbooks on the subject offer coverage of technical and policy oriented issues but pay very little attention to the actual

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