

Introduction to Shape Optimization

Theory, Approximation,
and Computation



J. Haslinger
R. A. E. Mäkinen



Introduction To Shape Optimization Theory Approximation And Computation

J Spring



Introduction To Shape Optimization Theory Approximation And Computation:

Introduction to Shape Optimization J. Haslinger, R. A. E. Makinen, 2003-01-01 The efficiency and reliability of manufactured products depend on among other things geometrical aspects it is therefore not surprising that optimal shape design problems have attracted the interest of applied mathematicians and engineers This self contained elementary introduction to the mathematical and computational aspects of sizing and shape optimization enables readers to gain a firm understanding of the theoretical and practical aspects so they may confidently enter this field Introduction to Shape Optimization Theory Approximation and Computation treats sizing and shape optimization comprehensively covering everything from mathematical theory existence analysis discretizations and convergence analysis for discretized problems through computational aspects sensitivity analysis numerical minimization methods to industrial applications Applications include contact stress minimization for elasto plastic bodies multidisciplinary optimization of an airfoil and shape optimization of a dividing tube By presenting sizing and shape optimization in an abstract way the authors are able to use a unified approach in the mathematical analysis for a large class of optimization problems in various fields of physics Audience the book is written primarily for students of applied mathematics scientific computing and mechanics Most of the material is directed toward graduate students although a portion of it is suitable for senior undergraduate students Readers are assumed to have some knowledge of partial differential equations and their numerical solution as well as modern programming language such as C Fortran 90

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Large-Scale Scientific Computing Ivan Lirkov, Svetozar

Margenov,2008-03-28 This book constitutes the thoroughly refereed post conference proceedings of the 6th International Conference on Large Scale Scientific Computations LSSC 2007 held in Sozopol Bulgaria in June 2007 The 81 revised full papers presented together with 5 invited papers were carefully reviewed and selected for inclusion in the book The papers are organized in topical sections on robust multilevel and hierarchical preconditioning methods monte carlo tools applications distributed computing operator splittings their application and realization recent advances in methods and applications for large scale computations and optimization of coupled engineering problems control systems environmental modelling computational grid and large scale problems application of metaheuristics to large scale problems and contributed talks

The Shape of Things Shawn W. Walker,2015-12-17 Many things around us have properties that depend on their shape for example the drag characteristics of a rigid body in a flow This self contained overview of differential geometry explains how to differentiate a function in the calculus sense with respect to a shape variable This approach which is useful for understanding mathematical models containing geometric partial differential equations PDEs allows readers to obtain formulas for geometric quantities such as curvature that are clearer than those usually offered in differential geometry texts Readers will learn how to compute sensitivities with respect to geometry by developing basic calculus tools on surfaces and combining them with the calculus of variations Several applications that utilize shape derivatives and many illustrations that help build intuition are included

Splines and PDEs: From Approximation Theory to Numerical Linear Algebra Angela Kunoth, Tom Lyche, Giancarlo Sangalli, Stefano Serra-Capizzano,2018-09-20 This book takes readers on a multi perspective tour through state of the art mathematical developments related to the numerical treatment of PDEs based on splines and in particular isogeometric methods A wide variety of research topics are covered ranging from approximation theory to structured numerical linear algebra More precisely the book provides i a self contained introduction to B splines with special focus on approximation and hierarchical refinement ii a broad survey of numerical schemes for control problems based on B splines and B spline type wavelets iii an exhaustive description of methods for computing and analyzing the spectral distribution of discretization matrices and iv a detailed overview of the mathematical and implementational aspects of isogeometric analysis The text is the outcome of a C I M E summer school held in Cetraro Italy July 2017 featuring four prominent lecturers with different theoretical and application perspectives The book may serve both as a reference and an entry point into further research

Game Theory with Engineering Applications Dario Bauso,2016-02-29 Engineering systems are highly distributed collective systems that have humans in the loop Engineering systems emphasize the potential of control and games beyond traditional applications Game theory can be used to design incentives to obtain socially desirable behaviors on the part of the players for example a change in the consumption patterns on the part of the prosumers producers consumers or better redistribution of traffic This unique book addresses the foundations of game theory with an emphasis on the physical intuition behind the concepts an analysis of design techniques and a discussion of new trends in the

study of cooperation and competition in large complex distributed systems

Impact of Scientific Computing on Science and Society Pekka Neittaanmäki, Marja-Leena Rantalainen, 2023-07-07 This book analyzes the impact of scientific computing in science and society over the coming decades. It presents advanced methods that can provide new possibilities to solve scientific problems and study important phenomena in society. The chapters cover Scientific computing as the third paradigm of science as well as the impact of scientific computing on natural sciences, environmental science, economics, social science, humanistic science, medicine, and engineering. Moreover, the book investigates scientific computing in high performance computing, quantum computing, and artificial intelligence environment and what it will be like in the 2030s and 2040s.

Computational Fluid Dynamics in Food Processing Da-Wen Sun, 2018-10-26 Since many processes in the food industry involve fluid flow and heat and mass transfer, Computational Fluid Dynamics (CFD) provides a powerful early stage simulation tool for gaining a qualitative and quantitative assessment of the performance of food processing, allowing engineers to test concepts all the way through the development of a process or system. Published in 2007, the first edition was the first book to address the use of CFD in food processing applications and its aims were to present a comprehensive review of CFD applications for the food industry and pinpoint the research and development trends in the development of the technology to provide the engineer and technologist working in research, development, and operations in the food industry with critical, comprehensive, and readily accessible information on the art and science of CFD and to serve as an essential reference source to undergraduate and postgraduate students and researchers in universities and research institutions. This will continue to be the purpose of this second edition. In the second edition, in order to reflect the most recent research and development trends in the technology, only a few original chapters are updated with the latest developments. Therefore, this new edition mostly contains new chapters covering the analysis and optimization of cold chain facilities, simulation of thermal processing, and modeling of heat exchangers and CFD applications in other food processes.

Coupled Fluid Flow in Energy, Biology and Environmental Research Matthias Ehrhardt, 2012-03-31 Progress in Computational Physics is a new e-book series devoted to recent research trends in computational physics. It contains chapters contributed by outstanding experts of modeling of physical problems. The series focuses on interdisciplinary computational perspectives of current physical challenges, new numerical techniques for the solution of mathematical wave equations, and describes certain real world applications. With the help of powerful computers and sophisticated methods of numerical mathematics, it is possible to simulate many ultramodern devices, e.g., photonic crystals, structures, semiconductor nanostructures, or fuel cell stacks, devices thus preventing expensive and longstanding design and optimization in the laboratories. In this book series, research manuscripts are shortened as single chapters and focus on one hot topic per volume. Engineers, physicists, meteorologists, etc. and applied mathematicians can benefit from the series content. Readers will get a deep and active insight into the state of the art, modeling, and simulation techniques of ultra-modern devices and problems. The second volume of this series is titled

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Memoirs of the Scientific Sections of the Academy of the Socialist Republic of Romania ,2003

Introduction to Shape Optimization Jan Sokolowski, Jean-Paul Zolesio, 2012-12-06 This book is motivated largely by a desire to solve shape optimization problems that arise in applications particularly in structural mechanics and in the optimal control of distributed parameter systems Many such problems can be formulated as the minimization of functionals defined over a class of admissible domains Shape optimization is quite indispensable in the design and construction of industrial structures For example aircraft and spacecraft have to satisfy at the same time very strict criteria on mechanical performance while weighing as little as possible The shape optimization problem for such a structure consists in finding a geometry of the structure which minimizes a given functional e g such as the weight of the structure and yet simultaneously satisfies specific constraints like thickness strain energy or displacement bounds The geometry of the structure can be considered as a given domain in the three dimensional Euclidean space The domain is an open bounded set whose topology is given e g it may be simply or doubly connected The boundary is smooth or piecewise smooth so boundary value problems that are defined in the domain and associated with the classical partial differential equations of mathematical physics are well posed In general the cost functional takes the form of an integral over the domain or its boundary where the integrand depends smoothly on the solution of a boundary value problem

Applied Stochastic Processes and Control for Jump Diffusions Floyd B. Hanson, 2007-11-22 This self contained practical entry level text integrates the basic principles of applied mathematics applied probability and computational science It emphasises modelling and problem solving and presents sample applications in financial engineering and biomedical modelling Contains computational and analytic exercises and examples with appendices provided on a supplementary Web page

Journal of Numerical Mathematics ,2007

Mathematical Reviews ,2005

AMSTAT News American Statistical Association, 2003

Interfaces ,2004 Seeks to improve communication between managers and professionals in OR MS

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